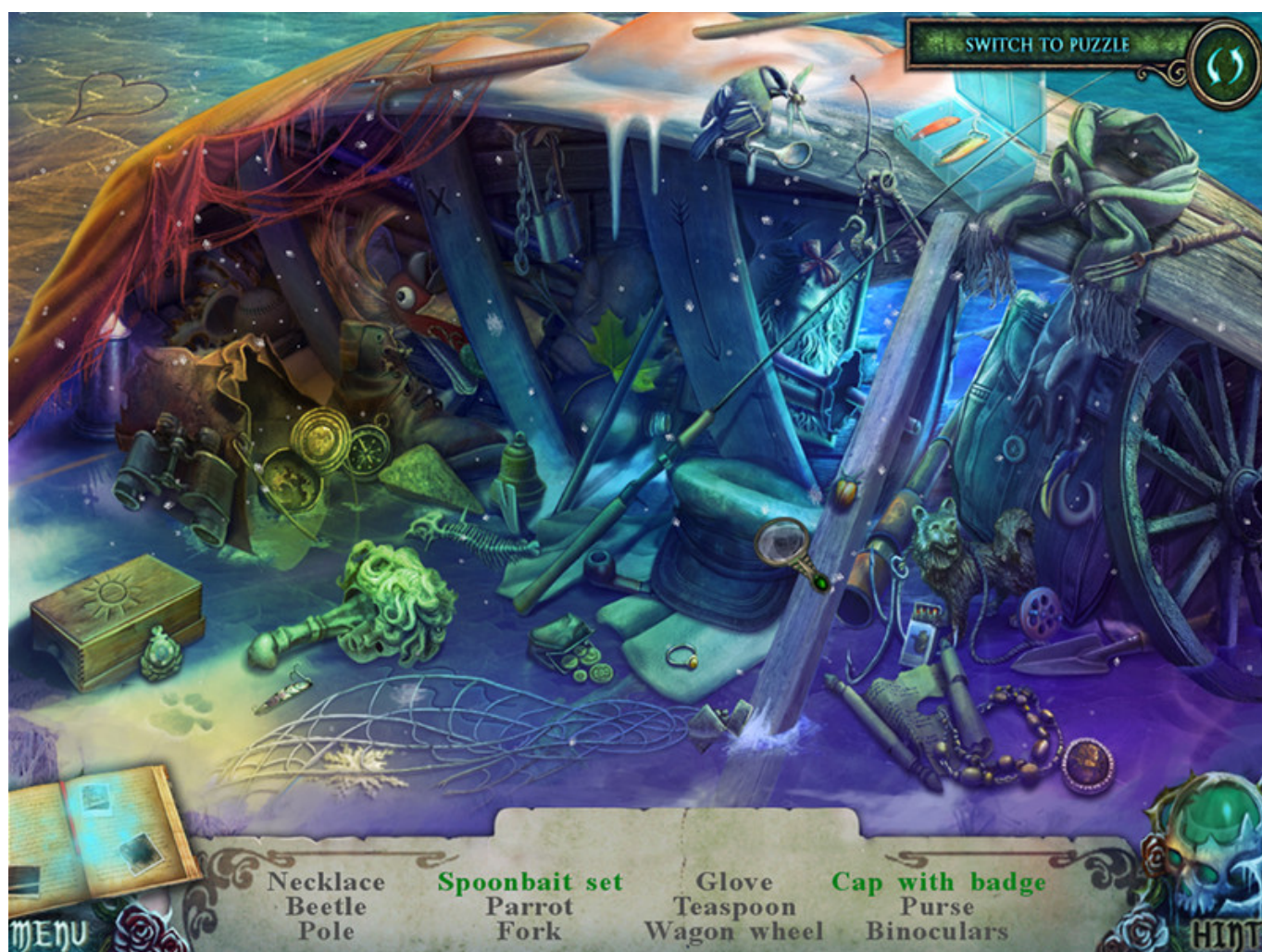

Panzer Corps 2 Download For Windows



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About This Game

Panzer Corps 2 is the ultimate Second World War strategy game!

Enjoy the time-proven gameplay formula which has been appreciated by millions of players over the years, brought to a whole new level of refinement up to the latest technical standards.

The king of wargames is back

Easy to play and at the same time extremely deep, its fine-tuned turn-based gameplay style means that it's the quality of your decisions, not the speed of clicking, which will determine the outcome of your battles. Don't outpace your enemies, outsmart them!

In-depth gameplay mechanics model unit movement, combat, spotting, encirclements, weather, capturing enemy equipment and much more.

A massive amount of content

Panzer Corps 2 is all about content. You can play for every major power in the European theatre of the Second World War, and unleash over a whopping 1000 unique different units on your enemies! Every single unit in the game has been painstakingly modelled and animated. No other game covers as many authentic World War II vehicles as Panzer Corps 2!

All of World War II at your fingertips

Panzer Corps 2 comes with a massive branching campaign including around 60 scenarios: lead the Wehrmacht in the entirety of World War II, carrying over your battle-hardened veterans from one battle to the next.

10 additional single player scenarios are available and another 10 scenarios carefully designed for a balanced Multiplayer experience. On top of that there is an advanced random map generator for Skirmish mode, offering six distinct map types and four mission types.

The ultimate wargame online experience

Challenge your friends or play on coop against the AI. Panzer Corps 2 offers a wide range of Multiplayer options: hot seat, server-assisted play-by-email (Slitherine's PBEM++) mode, and a true online Multiplayer. In the latter mode it is even possible to play your turns simultaneously with your coop partner, which basically reduces waiting times to zero!

A comprehensive editor

Modding was always big with Panzer Corps series. For this reason, Panzer Corps 2 includes the most powerful Scenario Editor we have ever created, which is also very user friendly and easy to use. Using the Editor, you can create your own campaigns, single scenarios and multiplayer maps in no time, or you can enjoy content created by fellow players. If the prequel game is any indication, literally hundreds of user-made scenarios will be available for Panzer Corps 2 in no time, for unlimited replayability!

Title: Panzer Corps 2
Genre: Strategy
Developer:
Flashback Games
Publisher:
Slitherine Ltd.
Release Date: Coming soon!

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Minimum:

OS: Windows 7 or later (Requires a 64-bit processor and operating system)

Processor: Intel or AMD, Dual Core or better (Requires a 64-bit processor and operating system)

Memory: 8 GB RAM

Graphics: nVidia or AMD, 2GB VRAM

DirectX: Version 11

Storage: 9 GB available space

Sound Card: DirectX compatible sound device

English

Warrior

"Here you get two blade-wielding goblins, her horren use denvers, open pit fighters and fully armored knights of the finest steel - pick one of them to give you your first painful lesson!"

The backbone of the kingdoms of Andria have many traditions of war and combat. Some Warriors are professionals - soldiers with a pragmatic point of view, regarding warfare as a profession. Others view from noble families and bloodlines, and consider the glory of battle to be a part of their heritage. To some the art of war is nothing more than a method needed to survive, while others see their prowess in battle for a higher purpose, such as serving their King and ensuring family honor for during the Great War.

Regardless of culture and origin, the Warrior's main arena is the battlefield, where he or she assumes the role of a heavily armed shock trooper. The Warrior can also contribute to effective problem solving, mainly through their capacity to lead.

WARRIORS AND THE RACES

Warriors are commonly considered to be the exemplary Warrior, closely followed by humans. Changelings are seldom regarded as classical Warrior material, and the same goes for goblins. You can definitely find Warriors among changelings and goblins, but these tend to rely on agility and stealth rather than on raw physical strength.

WARRIOR ATTRIBUTES

A Warrior's primary Attribute is Strength, followed by Stamina and Quick - it is of course necessary for a Warrior to endure pain and damage, to have true aim and to react to the initiative. Beyond that, it is a question of whether the Warrior is a leader (Persuasion), resistant against magical powers (Resistance) or especially aware of his or her surroundings (Vigilance).

WARRIOR ABILITIES

Warriors are usually a rough and heavy lot, yet some have some of a tactical mind and many are strong leaders. There is rarely the trademark of a Warrior but there are definitely those among them who take pride not just in winning, but also in how they win.

The following abilities are often found in a Warrior's arsenal, ordered according to Attributes:

- Appropriate: Polearm Mastery, Shield Fighter, Twin Attack, Two-handed Force
- Perseverance: Discipline, Leadership
- Quick: Acrobatics, Quickdraw
- Resilience: Bodyguard, Standfast
- Strength: Iron Fist, Standfast
- General: Resilience, Vigor, Leadership, Exceptional Attribute, Man at arms, Recovery

EXAMPLE ARCHETYPES

- Barbarian
- Druid
- Capitan
- Followed
- Knight

Knights

"You may take my life, but not my honor."

You are a knight who fights to break the enemy's lines or to hold your own. Heavily armored on the outside and with a deep sense of duty on the inside, you fight for the honor of your lord, the lives of your allies or your own glory. Maybe you dream of one day becoming a member of the Queen's royal guard or a Templar fighting in the name of Peace.

- Important Attributes: Strength, Quick
- Suggested name: Archon
- Appropriate abilities: Iron Fist, Man at arms, Two-handed Force

Skills: Golden Hammer

Stamina: 15 15 8

Agility: 10 5 11 7 10 15 13

Strength: 9 10 5 11 7 10 15 13

Quick: 1 0 5

Intelligence: 7

You can take my life, but not my honor.

Attributes

Iron Fist: 100

Man at arms: 100

Two-handed Force: 100

Quick-draw: 100

Acrobatics: 100

Equipment & Gear

Shield: 15

Weapon: 15

Warhammer: 15

Abilities

Man at arms: Synchronism Core

Marksmanship: Synchronism Core

Medicine: Synchronism Core

Mystical Power: Synchronism Core

Natural Warrior: Synchronism Core

Polearm: Synchronism Core

Polearm Mastery: Synchronism Core

Quick Draw: Synchronism Core

Recovery: Synchronism Core

Shield: Synchronism Core

Shield Bash: Synchronism Core

Sentry: Synchronism Core

Standfast: Synchronism Core

Stand Firm: Synchronism Core

Strength: Synchronism Core

Tactics: Synchronism Core

Twin Attack: Synchronism Core

Two-hand: Synchronism Core

Whirlwind: Synchronism Core

Whirlwind: Synchronism Core

Wisdom: Synchronism Core

CHARACTER SELECTION

Ar-El

Beretta

Jurika

Livia

HOURS OF NOBILITY

TWO-HANDED FORCE

The knights of Andria as well as the Wheelguards of Kerovik dress themselves to stand firm and have realized that with that much armor, they are less likely to have an existing source of damage.

Heavy two-handed weapons rest comfortably in the character's calloused hands and can have an astonishingly destructive effect on all sorts of targets. Heavy weapons are extra effective against heavily armored enemies.

Revised: *Passive.* The damage dealt by heavy weapons is increased to 141.

Adapt: *Reaction.* The character has mastered the use of his weapon, so when an attack misses a target the character may instead use the remaining swing in an attempt to hit the target again. The character makes a new attack roll, which deals 149 damage if it hits.

Master: *Action.* A heavy weapon in the hands of a master is truly a tool of armor-crushing destruction. When the attack of a master hit the target, they completely ignore the target's Armor.



CRIMSON METAL UPDATE to v.1.2:

Hey! PATCH 1 is Here!

PATCH 1 NOTES:

- Redesign of some levels for better performance
- Fixed checkpoint system
- Improved F6/F9 - Quick Save and Load
- Improved lighting
- Improved automatic aspect ratio system
- Smoother AIM DOWN SIGHTS
- Added big medkits
- New Secret Areas
- New awesome soundtracks

P.S. Because of the redesign all your progress will be lost.

If you run into any additional problems please send us details to madboxgamestudio@gmail.com

Thank you guys for your support!. **CRIMSON METAL - EPISODE 3 IS AVAILABLE NOW!:**
For all who was waiting! CRIMSON METAL - EPISODE 3 is here!

- New 8 Levels
- New Enemies
- New Challenges

Thank you guys for your support! Hope you enjoy!. **CRIMSON METAL UPDATE to v.1.7.1:**
Hi! PATCH 3 is Here!

PATCH 3 NOTES:

- Performance tweaks
- Rebalanced game difficulty
- Improved lighting
- Improved textures

To make sure that all files for all episodes are downloaded, update the game manually. You can do this by followign the instructions below:

1. Load Steam
2. From the Library section, right-click on the game and select "Properties" from the menu.
3. Select the "Local Files" tab and click the "Verify integrity of game cache..." button.
4. Steam will verify the game's files - this process may take several minutes.
5. Once the process is completed, the window will automatically exit, and you will be ready for action.

One more thing. In the next few weeks Episode 4 will rise!

Thank you guys for your support!. **CRIMSON METAL UPDATE to v.1.3:**
Hey! PATCH 2 is Here!

PATCH 2 NOTES:

- Performance tweaks

-
- Improved key controls
 - Improved textures
 - Smoother AIM DOWN SIGHTS
 - Rebalanced game difficulty

in the next few weeks Episode 2 will rise!

If you run into any additional problems please send us details to madboxgamestudio@gmail.com

Thank you guys for your support!. **BIG PATCH COMING!!!:**

Hello guys! In the next few days will come a BIG PATCH. Please bear with us and continue emailing us the issues you run into.

PATCH 1 Fixes:

- Redesign of some levels for better performance
- Fixed checkpoint system
- Improved F6/F9 - Quick Save and Load
- Improved lighting
- Improved automatic aspect ratio system
- Smoother AIM DOWN SIGHTS
- New Secret Areas
- New awesome soundtracks

If you run into any issues or bugs please email us at madboxgamestudio@gmail.com

Thanks!. **CRIMSON METAL IS AVAILABLE NOW!:**

Here it is! The First Episode of CRIMSON METAL is available now! In the next few weeks Episode 2 will rise. Thank you guys for your support and patience! Hope you enjoy the game :). **CRIMSON METAL REDUX COMING SOON:**
Good news everyone!

Next month you will get a CRIMSON METAL REDUX - a complete redesign of episode 1.

Here we are not talking about the change of the engine, since there has already been a lot of work done and there is not enough resources for this, but thanks to your support guys we were able to fix many glitches make the game more stable and enjoyable.

Absolutely new levels, better textures, performance and many other goody's.

The current episode 2 and 3 will be removed from the store, but do not worry they will come back updated and shiny, and of course they will be free.

Thank you again for your support!

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